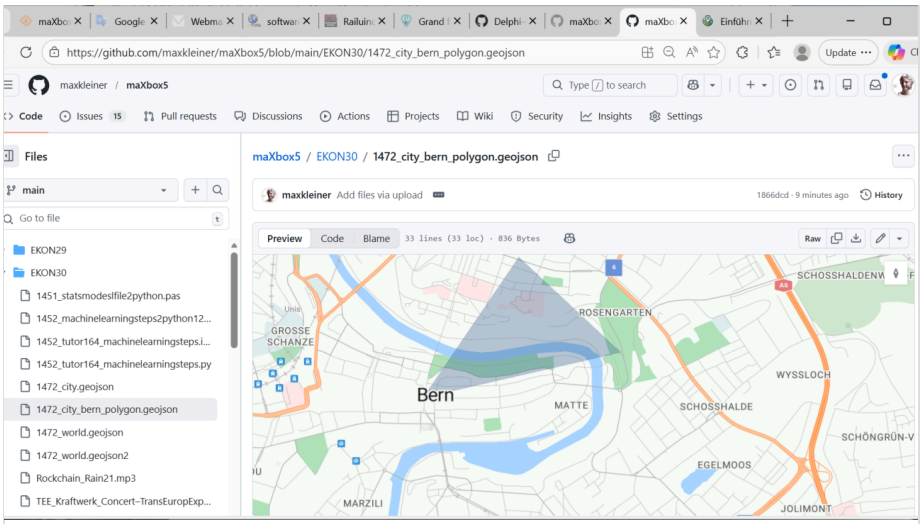


GeoJSON

March 14, 2026

GeoJSON is an open standard format that stores geographic data in an easily readable structure. It is based on JSON (JavaScript Object Notation) and was specifically designed to represent geodata such as points, lines, and polygons. Thanks to its simplicity and versatility, GeoJSON is now indispensable in many mapping and GIS applications.

GeoJSON supports Point, LineString, Polygon, and other geometry types, as well as Feature and FeatureCollection objects. Learn about the GeoJSON Specification (RFC 7946).

A GeoJSON is essentially a JSON structure that organizes geographic information. Here's a simple example of a polygon representing the location of the Bern City and Breitsch Area:

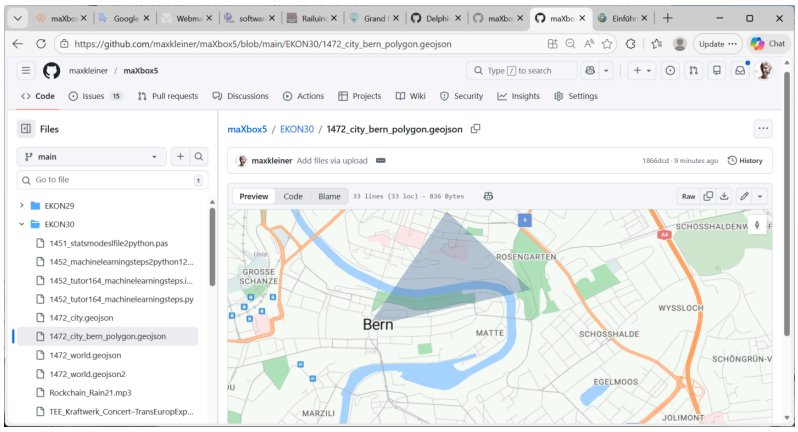
```
{
    "type": "FeatureCollection",
    "features": [
        {
            "type": "Feature",
            "geometry": {
                "type": "Polygon",
                "coordinates": [
                    [
                        7.4474,
                        46.948
                    ],
                    [
                        7.4535,
                        46.9542
                    ],
                    [
                        7.46,
                        46.95
                    ],
                    [
                        7.4474,
                        46.948
                    ]
                ]
            },
            "properties": {
                "name": "Bern City Center",
                "timestamp": "2026-03-14 15:01:40"
            }
        }
```

```
    ]
}
API Response: {
  "id": 101
}
```

In this example, the GeoJSON contains 4 coordinates ([[7.4474,46.948], [7.4535,46.9542],[7.46,46.95],[7.4474,46.948]]) that points to the Bern City Point Zytglogge in Bern but shows then a polygon of the upper area; so the type in GeoJSON is **polygon**. Additional information, such as the name, timestamp or address, is contained in the "properties" attribute. This structure makes GeoJSON versatile and easily readable.

The map control

Now we want to show that polygon. For this you save that json above (or upload it with post to an API) and load the saved file in a map control, in our example we use GIT:



maXbox5/EKON30/1472_city_bern_polygon.geojson at main · maxkleiner/maXbox5

There are several ways to **create GeoJSON** files. Some methods include:

- Manual creation: For simple projects, a GeoJSON file like 1472_city_bern_polygon above can be written directly in a text editor.
- Automated tools: Software like QGIS or maXbox5 offers export options for generating GeoJSON.
- Online converters: Web services, such as Git, offer easy solutions for converting data to GeoJSON.

Internally, Git uses a react app the show the Geoworld Data and layers you want:

```
<react-app
  app-name="code-view"
  initial-path="/maxkleiner/maXbox5/blob/main/EKON30/1472_city.geojson"
  style="display: block; min-height: calc(100vh - 64px);"
  data-attempted-ssr="true"
  data-ssr="true"
  data-lazy="false"
  data-alternate="false"
  data-data-router-enabled="true"
  data-react-profiling="false"
>

  <script type="application/json" data-target="react-app.embeddedData">{"payload":{"codeViewBlobRoute":{"csv":null,"csvError":null,
  <div data-target="react-app.reactRoot"><meta name="github-code-view-meta-stats" id="github-code-view-meta-stats" data-hydrostats=
</react-app>
```

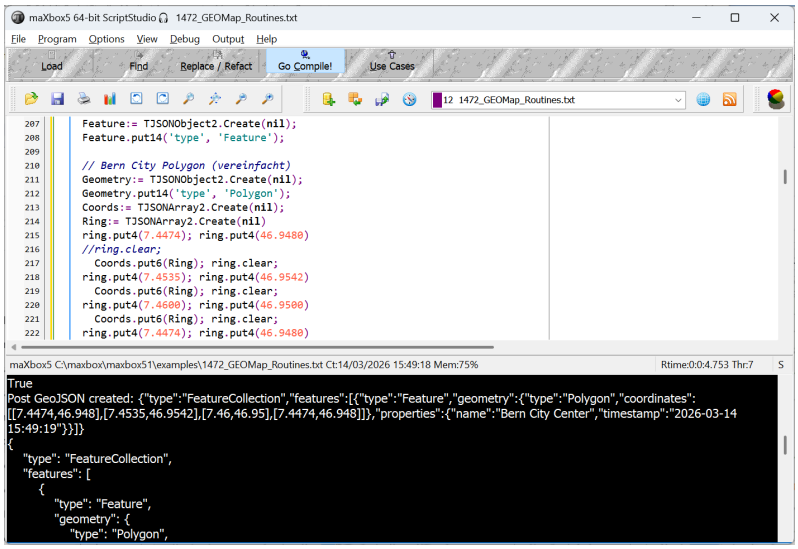
So we can zoom in and out to navigate or hoover the perspective in an easy way:

maxkleiner/Delphi-GeoMap-Component: Native Delphi map component with GeoJSON support, markers, and interactive navigation.

The component uses standard GeoJSON FeatureCollection format like above.

The script control

In the script we generate the GeoJSON in a sort of ringlist collection, cause the first coordinate close the last as the first means the polygon has been closed:

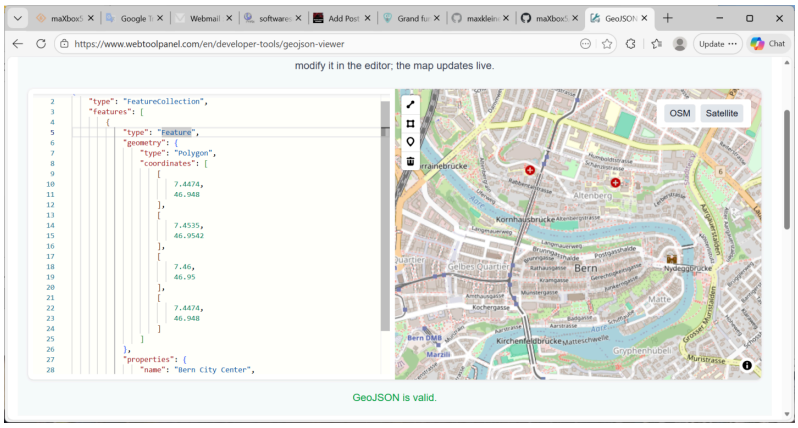


https://sourceforge.net/projects/maxbox5/files/examples/1472_GEOMap_Routines.txt/download

To go on with an online tool, we can recommend the GeoJSON Viewer.

GeoJSON Viewer • Interactive Map Tool

It draw points, lines, polygons and edit GeoJSON directly on an interactive map. Paste your own GeoJSON or modify it in the editor; the map updates live:



GeoJSON Viewer • Interactive Map Tool

Conclusion

In conclusion, GeoJSON is the **default language for vector data on the web for good reason**. Its blend of humanreadability, native performance in browsers, an d reliability as an open standard make it an indispensable format ans tool.

Whether you're a developer working on a mapping application, a GIS professional conducting spatial analysis, or simply someone looking to visualize geographic data, GeoJSON offers a robust solution for your needs.

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